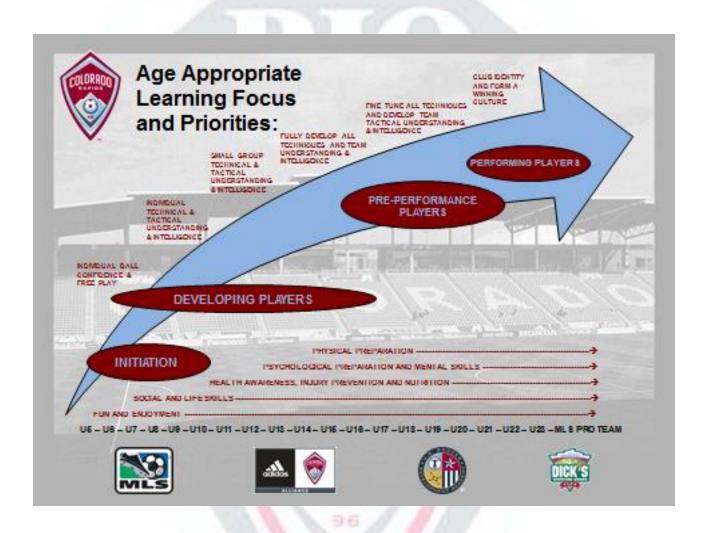


Rio Rapids Soccer Club U9-U12 Curriculum

Age Group Focus and Training Priorities



Training and Game Cycle



Rio Rapids SC - Style of Play Elements

ATTACKING

GAME INTELLIGENCE

Vertical thinking, always looking to penetrate.

Principle based vs Position based.

- Fast Paced **Possession** with purpose and with progress
- Technically **Quick Players**
- **Mobility**

- **Speed of Thought**
- **Synchronized Technique** and Movement
- Sharp in **Transition**
- Role **Understanding**
- Rotation in flow of game

DEFENDING

Recover the ball high on the field when possible.

- Concentration
- **Organized**
- **Brave**
- Mentally tough

Guiding Principles for Curriculum Implementation

- Developing the Rio Rapids SC Style of Play Elements should be the over-arching goal and objective of curriculum implementation.
- Use the single page curriculum handout to map out your plans for the fall or spring season and review them with your age group director before the start of each season
- Cover each topic for at least 1 week in each season
- Recommend 2 or 3 training sessions (all types) per game/scrimmage (2/3:1 ratio) over the course of a season



Training Session Composition

- Recommended session length: 60 75 minutes maximum for U9/U10 players, 75-90 minutes maximum for U11/U12 players
- Each session should focus on one of the 12 technical topics, the 5 W's related to the topic and direct tie-ins/relation to the associated Game Situations.
- Utilize the whole-part-whole methodology when designing the session.
- Each session should aim to teach players the technical, tactical, physical and mental tools required to enhance their performances in game like and functional environments.
- Delivered in an educational, enthusiastic and challenging atmosphere.
- Session Time Guidelines:
 - i. Physical movement/activation activities: approx.10% of session
 - ii. Focus on Technical Topic, the 5W's and related Game Situations: approx. 60% of session
 - iii. Small-sided games: approx. 30% of session

Ball Mastery – Topics 1-4

1)	1v1 to Maintain Possession
Who	Player on/in possession of the ball
What	Player keeping possession of ball
Where	Anywhere
When	Player on the ball is defended
Why	To solve defensive pressure and maintain possession of the ball
Cover Week Beginning	

2)	Turning/Changing Direction with the Ball	
Who	Player on/in possession of the ball	
What	Player turning/changing direction with the ball on the dribble	
Where	Anywhere	
When	Player on the ball is defended	
Why	To solve defensive pressure/create space and maintain possession of the ball	
Cover V	Cover Week Beginning	

3)	Running with the Ball
Who	Player on/in possession of the ball
What	Taking space with the ball at speed
Where	Anywhere
When	Large open spaces in front of the ball
Why	To attack space and advance the ball
Cover Week Beginning	

4)	1v1 to Beat an Opponent	
Who	Player on/in possession of the ball	
What	Dribbling to get pas <mark>t a defender</mark>	
Where	Attacking and midfield thirds	
When	Facing an isolated defender	
Why	To penetrate and create goal scoring opportunities	
Cover V	Cover Week Beginning	

Passing and Receiving – Topics 5-8

5)	Short Passing and Receiving	
Who	Player on/in possession of the ball	
What	First touch and passing	
Where	Anywhere	
When	Team is in possession	
Why	To advance, penetrate or create a scoring chance	
Cover V	Cover Week Beginning	

6)	Receiving to Face Forward
Who	Player receiving a pass
What	Facing forward when receiving the ball
Where	Anywhere
When	Whenever possible
Why	To be an attacking threat

Team	Age Group	Coach	Date
- Carri	, 15c c. cab	COGOII	Date

Cover V	Cover Week Beginning	
7)	Long Passing and Receiving	
Who	Player passing and receiving the ball	
What	Ball striking, receiving the ball out of the air	
Where	Anywhere	
When	Team is in possession	
Why	To advance or penetrate over longer distances	
Cover V	Veek Beginning	

8)	Combination Play / 2v1's	
Who	Players on and near the ball	
What	Players working together to get past a defender	
Where	Anywhere	
When	Team is in possession with numbers up around the ball	
Why	To advance, penetrate or create a scoring chance	
Cover V	Cover Week Beginning	

Finishing / Shooting – Topics 9-10

9)	Close Range Finishing
Who	Team in possession
What	Creating and finishing scoring chances near goal – including crossing and finishing
Where	Near the goal
When	Whenever possible
Why	To score goals
Cover V	Veek Beginning

10)	Long Range Finishing	
Who	Team in possession	
What	Creating and finishing scoring chances farther from goal	
Where	Within scoring range but further from goal	
When	Whenever possible	
Why	To score goals	
Cover V	Cover Week Beginning	

Defending – Topics 11-12

11)	1v1 Defending	
Who	Defending player nearest the ball	
What	Preventing the player with ball from advancing / attempt to win the ball	
Where	Anywhere	
When	Opponent has possession	
Why	Preventing the player with ball from advancing / attempt to win the ball	
Cover V	Cover Week Beginning	

12)	Defending in Pairs / Small Group Defending	
Who	Defending players near the ball	
What	Preventing the opponent from advancing / attempt to win the ball	
Where	Anywhere	
When	Opponent has possession	
Why	Preventing the opponent from advancing / attempt to win the ball	
Cover V	Cover Week Beginning	

Team	Age Group	Coach	Date

Topic 1: Ball Mastery - 1v1 to Maintain Possession

Who	Player on/in possession of the ball
What	Player keeping possession of ball
Where	Anywhere
When	Player on the ball is defended
Why	To solve defensive pressure and maintain possession of the ball

Key Elements to Teach

- Manipulating and controlling the ball with all surfaces of the foot change in foot positions based on surface used
- Manipulating and controlling the ball with both feet
- Good first touch out of feet and be very positive
- Head up between touches to be aware of defensive pressure and space to move into
- Keeping ball the proper distance from body smaller touches as you near defender
- Varying types of ball manipulations: foundations, side-forward-backward rolls, insideoutside, etc.
- Body between ball and defender
- Low center of gravity with good balance and ability to change direction

Specifics for shielding the ball (last resort – face up defender with ball whenever possible):

- Body sideways on to create greatest separation between defender and ball
- Play ball with foot opposite from defender
- Sink at the knees, low center of gravity, good balance, engage defender and use forearm to protect space

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves
 - Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders
- 3) Outnumber the Opponent Around the Ball
- 4) Combine with Teammates

Appendix A1 - Sample training activities to teach the topic – to be developed

Topic 2: Ball Mastery – Turning/Changing Direction with the Ball

Who	Player on/in possession of the ball
What	Player turning/changing direction with the ball on the dribble
Where	Anywhere
When	Player on the ball is defended
Why	To solve defensive pressure/attack space and maintain possession of the ball

Key Elements to Teach

- Turns to teach (with both feet): 180 degree turns-inside hook, outside hook, drag/pull back, squash & turn/step-on, step-over turn, Cruyff turn; 90 degree turns-V's, L's
- Low center of gravity knees bent with arms out for balance and to protect space
- Hips/body turn with the ball not separate movements
- Head up between touches to be aware of defensive pressure and space to move into
- Keeping body between ball and defender on turn
- Small controlled touches in and explode out
- Explosive change of speed/direction on turn explode away from opponent
- Using body to sell fake
- Using all surfaces of foot

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves
 - Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders

Offensive: Open Up the Opponent to Attack-

- 1) Create Gaps/Space in the Opponent
- 2) Switching the Point of Attack

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders

Appendix A2 - Sample training activities to teach the topic – to be developed

Topic 3: Ball Mastery - Running with the Ball

Who	Player on/in possession of the ball
What	Taking space with the ball at speed
Where	Anywhere
When	Large open spaces in front of the ball
Why	To attack space and advance the ball

Key Elements to Teach

- Awareness of defensive pressure and space to run into when to run with the ball and when to dribble
- Head up between touches to continue to evaluate defensive pressure and playing options
- Positive and explosive 1st touch that gets ball out away from feet and attacks open space
- Toe down using natural running motion to run with the ball use of instep/pinky toe
- Extend stride with large touches
- Big touches to small touches as you approach defender or opportunity to shoot/pass (slow and control)
- Using both feet

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves
 - Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders
- Play in the Gaps and Between Lines
- 4) Outnumber the Opponent Around the Ball

Offensive: Open Up the Opponent to Attack-

- 1) Create Gaps/Space in the Opponent
- 2) Outnumber the Opponent Around the Ball and Combine with Teammates
- 3) Penetrate the Opponents Back Line
- 4) Isolate Defenders and Take Them on 1v1

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders
- 3) Change Speed/Direction with or Without the Ball to Beat Opponent

Appendix A3 - Sample training activities to teach the topic – to be developed

Topic 4: Ball Mastery - 1v1 to Beat an Opponent

Who	Player on/in possession of the ball
What	Dribbling to get past a defender
Where	Attacking and midfield thirds
When	Facing an isolated defender
Why	To penetrate and create goal scoring opportunities

Key Elements to Teach

- Moves to teach (with both feet): outside-inside, scissors, double scissors, shoulder drop/side step, slow and go/hesitation dribble, Mathews/little-big, step-over, roll-over & go
- Head up between touches to be aware of defensive pressure and spaces to attack
- Face up towards goal and defender
- Recognizing when to take a defender on 1v1 isolated defender without nearby cover
- Attack front foot of defender with pace, small touches and body balance
- How to unbalance/wrong foot defender explosive change of speed, explosive change of direction, body or ball feints/deception
- Protect ball, explode past and cut off recovery run of defender as you beat them
- Aggressive mentality to take players on 1v1

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves
 - Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders
- 3) Outnumber the Opponent Around the Ball

Offensive: Open Up the Opponent to Attack-

- 1) Create Gaps/Space in the Opponent
- 2) Outnumber the Opponent Around the Ball and Combine with Teammates
- 3) Penetrate the Opponents Back Line
- 4) Isolate Defenders and Take Them on 1v1

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders
- 3) Change Speed/Direction with or Without the Ball to Beat Opponent

Appendix A4 - Sample training activities to teach the topic – to be developed

Topic 5: Passing and Receiving - Short Passing and Receiving

Who	Player on/in possession of the ball
What	First touch and passing
Where	Anywhere
When	Team is in possession
Why	To advance, penetrate or create a scoring chance

Key Elements to Teach

Passing:

- Choosing target for pass players feet or space
- Choosing and using most appropriate/effective foot and surface (inside, outside, laces, sole, heel)
- Fundamentals: positive step to side of ball, bend non-kicking leg into the pass, body balanced centrally, ankle locked, firm contact with middle of ball, follow through to target, pass becomes first step in next movement
- Weight/pace of pass when and how to deliver crisp and soft passes (punch/roll/spin)
- Passes played smoothly on the ground exceptions when ball might be lifted
- Delivering passes to appropriate foot of teammate to face up when they have space or away from defender when marked tightly
- Using disguise looking elsewhere, body and ball feints
- Loaning the ball passing and getting it right back

Receiving:

- Move body into flight/path of ball
- Moving towards ball or holding ground depending on pace of pass and pressure
- Choosing and using most appropriate/effective foot (to face up or to protect the ball from pressure) and surface (inside, outside, laces, sole)
- Bend/sink at the knees and hips to maintain balance and cushion first touch through solid contact with the middle of the ball
- Quick flowing movement into the ball, first touch is the first step of pass
- Moving at an angle with an open body shape getting half turned
- Peeking/checking shoulder before/during/after pass to find pressure and identify options
- Across body and faced up whenever possible
- Away from pressure and to set up next option
- Using disguise body and ball feints

General:

• Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves
 - Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders
- 3) Play in the Gap and Between Lines
- 4) Outnumber the Opponent Around the Ball
- 5) Combine with Teammates

Offensive: Open Up the Opponent to Attack-

- 1) Create Gaps/Space in the Opponent
- 2) Switching the Point of Attack
- 3) Outnumber the Opponent Around the Ball and Combine with Teammates
- 4) Penetrate the Opponents Back Line

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders

Appendix A5 - Sample training activities to teach the topic - to be developed



Topic 6: Passing and Receiving – Receiving to Face Forward

Who	Player receiving a pass
What	Facing forward when receiving the ball
Where	Anywhere
When	Whenever possible
Why	To be an attacking threat

Key Elements to Teach

- Moving to create an angle with an open body shape getting half turned
- Across body and faced up whenever possible
- Moving towards ball or holding ground depending on pace of pass and pressure
- Choosing and using most appropriate/effective foot (to face up or to protect the ball from pressure) and surface (inside, outside, laces, sole)
- Bend/sink at the knees and hips to maintain balance and cushion first touch through solid contact with the middle of the ball
- Quick flowing movement into the ball, first touch is the first step of pass
- Peeking/checking shoulder before/during/after pass to find pressure and identify options
- Efficiency/speed of handling to limit time required between first touch and pass
- Away from pressure and to set up next option
- Turns to spin off/advance past tight defender
- Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves
 - Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders
- Play in the Gap and Between Lines
- 4) Combine with Teammates

Offensive: Open Up the Opponent to Attack-

- 1) Create Gaps/Space in the Opponent
- 2) Switching the Point of Attack
- 3) Penetrate the Opponents Back Line

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders

Appendix A6 - Sample training activities to teach the topic – to be developed

Content for the exclusive use of Rio Rapids Soccer Club. Any use without Rio Rapid SC's express written consent is prohibited.

Topic 7: Passing and Receiving – Long Passing and Receiving

Who	Player passing and receiving the ball
What	Ball striking and receiving the ball out of the air
Where	Anywhere
When	Team is in possession
Why	To advance or penetrate over longer distances

Key Elements to Teach

Passing:

- Choosing target for pass players feet or space
- Choosing and using most appropriate/effective foot and surface (inside, outside, laces)
- Ability to drive the ball in the air or on the ground, chip the ball and spin the ball to bend/texture passes
- Fundamentals: approach angle (more angle to loft, less angle to drive/spin), non-kicking foot slightly behind and to the side of the back of the ball (further away to loft, closer to drive/spin), knees bent, contact surface on foot (laces for driven, laces/inside for lofted, inside/outside laces for spin), ball contact location (middle of ball to keep ball on ground/low, bottom half of ball to lift, side of ball to spin), accelerate through contact with ball to generate power/increase passing range (use of upper body/arms for balance, proper backswing), follow-through (direction and length dependent on type of pass towards target or to generate spin)
- Pace/spin of pass when and how to deliver driven, lofted, bent and textured passes (drive/chip/bent)

Receiving ball out of the air:

- Move body into flight/path of ball
- Moving towards ball or holding ground depending on pace of pass and pressure
- Choosing and using most appropriate/effective body part (foot, thigh, chest, head) and surface (to face up or to protect the ball from pressure)
- Bend/sink at the knees and hips to maintain balance and cushion first touch through solid contact with the middle of the ball
- Quick flowing movement into the ball, first touch is the first step of pass
- Peeking/checking shoulder before/during/after pass to find pressure and identify options
- Across body and faced up whenever possible
- Away from pressure and to set up next option

General:

• Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves
 - Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders
- 3) Play in the Gap and Between Lines

Offensive: Open Up the Opponent to Attack-

- 1) Create Gaps/Space in the Opponent
- 2) Switching the Point of Attack
- 3) Penetrate the Opponents Back Line

Appendix A7 - Sample training activities to teach the topic – to be developed



Topic 8: Passing and Receiving – Combination Play / 2v1's

Who	Players on and near the ball
What	Players working together to get past a defender
Where	Anywhere
When	Team is in possession with numbers up around the ball
Why	To advance, penetrate or create a scoring chance

Key Elements to Teach

- Combinations to teach: fading off defender, diagonal run, takeover, wall pass/give-and-go/1-2, overlap, double pass
- Fading off defender (starting position near defender): back-pedal away from and to side of defender to make them choose between marking you and defending ball
- Diagonal run (starting position wide and away from defender): make angled run to get ball behind the defender
- Takeover (dribbler marked tightly and under pressure): dribbler on the move with head down and shielding the ball with foot away from defender, player off ball moves by teammate on side away from defender, player with ball leaves ball for teammate who takes ball and immediately attacks up field if possible
- Wall pass (starting position in front of ball and teammate under pressure): dribbler attacks
 defender at speed to engage them, player off ball moves to the side and slightly away from
 defender, dribbler pass the ball to teammate using outside of foot, pass becomes first stride
 and player explodes around and behind defender, wall player plays 1-touch pass back to
 teammate using the foot closest to goal
- Overlap (starting position level with or behind ball): attacker dribbles into space at an angle, teammate bends run around and away from dribbler, dribbler allows teammate to get upfield of them and then passes them the ball leading them into space
- Double pass (marked player out wide): marked players shows back for ball, dribbler passes
 to foot away from the defender, player receiving pass plays pass directly back to teammate
 using foot away from defender and spins off and wide of defender to make run up field,
 teammate delivers ball to teammate into space behind defender
- Recognizing where and when players can create 2v1
- Dribble drive at opponent to engage defender and create 2v1
- Attack defender at an angle that doesn't allow them to isolate you 1v1
- Positive movement and timing of player off ball to enable/facilitate combination
- Fast-paced, attack minded and accurate
- Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

Offensive: Possession to Advance-

- 1) Creation and Use of Space
 - Movement of Players to Create Free Space and Time for Themselves

Content for the exclusive use of Rio Rapids Soccer Club. Any use without Rio Rapid SC's express written consent is prohibited.

- Movement of Players to Create Passing Lanes/Space for a Teammate
- 2) Getting Unmarked/Open Create Separation from Defenders
- 3) Play in the Gap and Between Lines
- 4) Outnumber the Opponent Around the Ball
- 5) Combine with Teammates

Offensive: Open Up the Opponent to Attack-

- 1) Create Gaps/Space in the Opponent
- 2) Outnumber the Opponent Around the Ball and Combine with Teammates
- 3) Penetrate the Opponents Back Line

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders
- 3) Change Speed/Direction with or Without the Ball to Beat Opponent

Appendix A8 - Sample training activities to teach the topic – to be developed



Topic 9: Finishing / Shooting – Close Range Finishing

Who	Team in possession
What	Creating and finishing scoring chances near goal – including crossing and finishing
Where	Near the goal
When	Whenever possible
Why	To score goals

Key Elements to Teach

- Goal scoring mentality positive and aggressive
- Preparation of body (footwork, balance, efficiency of movement) and ball to shoot (location and quality of first touch)
- Selection of appropriate foot, surface and technique to shoot (inside, outside, laces, toe, heel, thigh, chest, head, half and full volleys)
- When to shoot first time and when to take a prep touch
- Power versus placement
- Shooting/heading the ball down
- Movement off ball to create space to receive pass for shot attacking the ball going towards goal
- Movement with ball to beat/create space from defender to shoot
- Shot location based on goalkeeper position and movement
- Awareness and readiness to score off rebounds
- Finishing 1v1 vs the goalkeeper big touches to small touches as you near shooting distance, head up to observe goalkeeper position and movement, slot between goalkeeper and post when they are moving to close you, recognizing when and how to chip or clip the goalkeeper if they come off their line or got to the ground early, placement over power

Heading (11 and 12 year olds only – no heading for 10 and younger):

- Introduce heading in a non-intimidating/non-contact way
- Limited to the lesser of 30 minutes or 15-20 headers per week with regular soccer balls
- More repetitions/time may be spent if using foam/beach/other soft balls
 Fundamentals-
- Light on feet and ready to move into flight of ball to attack it
- Eyes on ball and mouth closed
- Plant with both feet shoulder width apart, sink at knees/hips and extend arms
- Explode upward using legs, core and by thrusting elbows back to meet the ball
- Time leap to get height of head above or level with ball as far above the ground as possible
- Neck muscles flexed to stabilize head on contact
- Attack the ball with contact on hairline
- Head top half of ball for attacking header, bottom half of ball for defensive header

Crossing and Finishing (U11 and U12):

Crosser-

- Head up to observe position of GK, tracking defenders and attackers
- Use visual information to choose correct type of cross/pass early, pull-back, whipped in, lofted (see long passing technique for fundamentals)
- Choose appropriate technique/surface to complete cross/pass with pace and quality (see long passing for technical fundamentals)
- Aim to put the ball in the danger areas around second six-yard box near, far or slot *Finisher-*
- Observe and read the body language of the crosser
- Body position and movement of attacker into danger areas around the second six-yard box

 near, far and slot
- Timing and pace of runs
- Angles of runs towards to ball to meet early and across defenders
- Staggered runs into penalty area if more than one attacker
- Mostly one touch finishing
- Good footwork to adjust to pace and bounce of the ball
- Choose appropriate surface to complete finish with accuracy.

General:

• Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders
- 3) Change Speed/Direction with or Without the Ball to Beat Opponent

Appendix A9 - Sample training activities to teach the topic – to be developed

Topic 10: Finishing / Shooting – Long Range Finishing

Who	Team in possession
What	Creating and finishing scoring chances farther from goal
Where	Within scoring range but further from goal
When	Whenever possible
Why	To score goals

Key Elements to Teach

- Goal scoring mentality positive and aggressive
- Preparation of body (footwork, balance, efficiency of movement) and ball to shoot (location and quality of first touch)
- Selection of appropriate foot, surface (laces, outside, inside) and technique to shoot when and how to drive, loft or bend the shot
- When to shoot first time and when to take a prep touch
- Power versus placement
- Movement off ball to create space to receive pass for shot attacking the ball going towards goal
- Movement with ball to beat/create space from defender to shoot
- Shot location based on goalkeeper position and movement

Game Situations

Offensive: Create Scoring Chances-

- 1) Put Yourself in a Position to Score Adjust Body Shape and Touch to Shoot
- 2) Create Space for Yourself Away from Defenders
- 3) Change Speed/Direction with or Without the Ball to Beat Opponent

Appendix A10 - Sample training activities to teach the topic - to be developed

Topic 11: Defending – 1v1 Defending

	<u> </u>
Who	Defending player nearest the ball
What	Preventing the player with ball from advancing / attempt to win the ball
Where	Anywhere
When	Opponent has possession
Why	Preventing the player with ball from advancing / attempt to win the ball

Key Elements to Teach

- Emphasis on winning the ball back
- Separate the attacker from the ball (body across line of defender, use of body/arms)
- Defending body shape and footwork: staggered stance, knees bent with low center of gravity, small quick steps, tall to short, quick step back as you arrive at attacker to balance your body, don't reach out or lean onto front foot
- Speed of approach: slow as you get close to the attacker, big steps to small steps, last step forward is your first step back, slow down as attacker takes a touch
- Angle of approach: to deny shot/penetration, to force play to sideline/help, to make play predictable, to force attacker on to weak foot
- Defending checklist: 1) deny the ball, 2) deny the turn, 3) deny the shot/penetration
- When to be patient and when to win the ball
- Defending players in different situations: facing you, dribbling sideways (touch tight and don't allow to face up), back to you (touch tight and deny turn), after pass (deny return pass, drop off and cover)
- When and how to mark a player and to mark space
- When and how to and timing of tackle (poke front foot, block back foot/best for passes, slide-for desperate moments)
- Recovering when beaten
- Clearing the ball (volleys, half volleys, defensive heading)

Game Situations

Defensive: Prevent Opponent from Advancing and Win the Ball-

- 1) Apply Pressure on the Ball Carrier Attempt to Win the Ball
- 2) Close / Compact the Space Between the Ball and the Goal (Direct Channel)
- 3) Mark Opponents and Get Numbers Behind the Ball

Defensive: Prevent Penetration and Win the Ball-

1) Prevent Dribble Penetration and Forward Passes

Defensive: Deny Scoring Chances and Win the Ball-

- 1) Player Positioning to Protect the Goal and Win the Ball
- 2) Anticipate the Play, Prevent/Block Shots and Time Your Tackle
- 3) Starting the Counter Attack When Ball is Won

Appendix A11 - Sample training activities to teach the topic – to be developed

Topic 12: Defending – Defending in Pairs / Small Group Defending

Who	Defending players near the ball
What	Preventing the opponent from advancing / attempt to win the ball
Where	Anywhere
When	Opponent has possession
Why	Preventing the opponent from advancing / attempt to win the ball

Key Elements to Teach

- Emphasis on winning the ball back whenever possible
- When to be patient and when to win the ball
- Cover for pressuring defender angle and distance considerations
- Rapid transition between pressure and cover and vice-versa don't get split
- Specific, actionable and loud communication between defenders
- Deny the direct path to goal get defenders between the ball and the goal
- Keep track of your mark when they pass the ball
- Recognizing and applying double teams to win the ball
- Basic zonal defending principles: when to stay with a mark and when to pass them on, communicating the passing of marks, distances/gaps between defenders and lines
- Working together to make play predictable by forcing play to help/sideline
- Defensive compactness around ball and between ball and goal
- Defensive balance and spacing

Game Situations

Defensive: Prevent Opponent from Advancing and Win the Ball-

- 1) Apply Pressure on the Ball Carrier Attempt to Win the Ball
- Close / Compact the Space Between the Ball and the Goal (Direct Channel)
- 3) Mark Opponents and Get Numbers Behind the Ball
- 4) Protecting Space Behind the Back Line When There is no Pressure on the Ball
- 5) Recognizing Cues to Press as a Group and Win the Ball

Defensive: Prevent Penetration and Win the Ball-

- 1) Get a Compact Team Shape Between the Ball and The Goal (Direct Channel)
- 2) Prevent Dribble Penetration and Forward Passes
- 3) Defensive Numerical Superiority: Providing Pressure, Cover and Balance as a Group

Defensive: Deny Scoring Chances and Win the Ball-

- 1) Player Positioning to Protect the Goal and Win the Ball
- 2) Anticipate the Play, Prevent/Block Shots and Time Your Tackle
- 3) Starting the Counter Attack When Ball is Won

Appendix A12 - Sample training activities to teach the topic – to be developed