



Category: Tactical: Combination play
Difficulty: Moderate | Start Time: 26-Oct-2017 17:00h

Am-Club: Rio Rapids Soccer Club Ray Nause, Albuquerque, NM, United States of America

Description

Combination Play/2v1's

Phase: Open Up the Opponent to Penetrate

Principle: Outnumber the Opponent Around the Ball and Combine with Teammates

2v2 + 1/2 Finishing Activity (WHOLE) (20 mins)

DESCRIPTION/ORGANIZATION:

2v2 + 1/2 to 2 Full-Size Goals on 30 x 36 yard field

*Coach has two teams next to him/her in pairs at the midfield line on one sideline

*1 or 2 neutral players are in field of play

*When coach puts ball in play, the two pairs of players in the front of the lines sprint on to play 2v2+1/2 *if ball goes out of play or a goal is scored - coach immediately plays in new ball and new group of 2 pairs enter to play

COACHING POINTS:

- *Body shape open to ball and goal quality of 1st touch peeking to locate defenders and numbers up
- *Create 2v1 situations by driving at a defender on the dribble
- *Movement of players off the ball to support the player with the ball and create numbers up
- *Goal scoring mentality
- *Rapid transition when ball goes out of play or goal is scored emphasis on players staying switched on



Combination Play Patterns (PART) (25 mins)

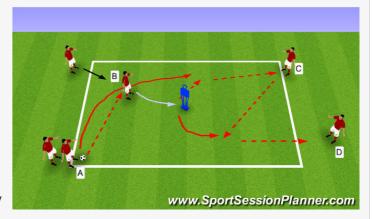
DESCRIPTION/ORGANIZATION:

*Wall pass: Player A passes to B. Player B drives at defender. Player C shows for wall pass. Player B walls off Player C and receives ball behind defender. Player B passes into Player D.

*Overlap: Player A - Pass and overlap. Player B - drive at defender, reverse pass to player A and move to opposite side of defender. Player A - Pass out to player C. Player C plays to player B. Player B plays out to player D. Players A & B follow out. Players C & D repeat.

COACHING POINTS:

- *Drive at defender on dribble with speed
- *Reading teammates movement on or off the ball
- *Timing of pass to overlapper move defender away with dribble and let run develop
- *Use of outside of foot nearest wall (dribbler) and foot across body (wall) for wall pass
- *Explosive change of speed by A to overlap and B after playing wall pass



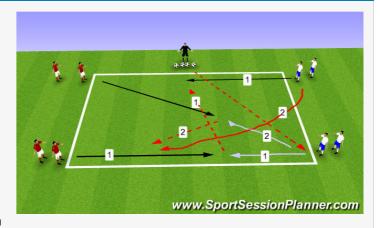
2v1 to Lines (PART) (25 mins)

DESCRIPTION/ORGANIZATION:

- *Players equally split between 4 corners of 10 x 12-15 yd grid
- *Coach plays ball into one player and that team attacks 2v1
- *Score by dribbling ball across opposite endline under control
- *If defender wins the ball they can counter-attack to score at opposite endline
- Variations: 1) defender comes from corner directly across from player receiving the ball
- 2) defender comes from corner diagonally across from player receiving the ball

COACHING POINTS:

- *Focus on positive play attacking at speed with numbers up *Positive decision making on the ball - drive at defender on the dribble with speed and threaten to score - make the defender commit
- *Attack defender at an angle that doesn't allow them to isolate you 1v1



*Does defender give you dribble or pass?

*2nd attacker moves based on decision of player on the ball - player on ball dribbles in and they go around to overlap, player on the ball dribbles out and they fade away from them to get forward *weight and accuracy of passes *overall speed of play *Goal scoring mentality

2v2 + 1/2 Finishing Activity (WHOLE) (20 mins)

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