## Description

Defending in Pairs
Phase: Deny Scoring Chances and Win the Ball
Principle: Player Positioning to Protect the Goal and Win the Ball

## 2v2 to Small Goals (WHOLE) (20 mins)

## DESCRIPTION/ORGANIZATION:

*Players equally split between 4 corners of $12 \times 20$ yd grid
*Coach plays ball into one player and that team attacks 2 v2
*Score by passing or dribbling through goal
*If defender wins the ball they can counter-attack to score at opposite endline
Variations: place teammates at opposite corners of grid to include recovery runs of defenders

## COACHING POINTS:

*Immediate pressure on ball to deny penetration - when to try to win ball back (good cover or attacker cues-head down, facing back, indecisive) or delay (attacker in good possession or lack of good defensive cover from teammate)
*Covering player distance, angle and body shape (attacker can't see your jersey\#)

*Specific, actionable and loud communication between defenders

- I've got ball, cover defender communicating where pressuring player should force game - to help or to side
*Rapid transition from pressure to cover as ball moves - don't chase ball as pressuring player
*Recognizing opportunities to double team and win the ball


## 1v2 to 2 Small Goals (PART) (20 mins)

## DESCRIPTION/ORGANIZATION:

*1V2 to 2 small goals on 12-15 yd long x20-25 yd wide field *defender passes ball to attacker and closes down the ball *defending teammate may move in front of either goal outside of field to help pressuring defender
*attacker plays 1 V 2 and tries to score on one of the 2 goals *when defenders win the ball the second defender can enter field to create a 2 v 1 and they score by stopping the ball on the opposite endline

## COACHING POINTS:

*as pressuring defender closes down the attacker, their teammate should choose one of the goals to defend and tell the pressuring defender to force the attacker in that direction
*pressuring player angles/bends their approach to deny shots or dribble penetration on the undefended goal and to force the attacker to their help defender
*pressuring player must keep the attacking player from getting around them torwards or having a clear path to the undefended goal

## 2v2 Street Soccer (WHOLE) (20 mins)

## DESCRIPTION/ORGANIZATION:

*2v2 to small goals on 15 yard wide x 25 yard long field *Play as street soccer - each player is assigned a number and then randomly matched up with different teammates and opponents for each game
*Play 3 minute games -3 points for a win, 1 point for a tie and 1 point for a shutout
*Players determine rules that they will play be on each field

## COACHING POINTS:

*Look for and emphasize defending in pairs/pressure-cover ideas presented throughout session


