

# 08 / U10G - Close Range Finishing (Part Session)

Category: Technical: Shooting
Difficulty: Beginner | Start Time: 23-May-2018 18:00h

Am-Club: Rio Rapids Soccer Club Ray Nause, Albuquerque, NM, United States of America

#### Description

Phase: Create Scoring Chances

Principle: Create Space for Yourself Away from Defenders

### 2v1 Flying Changes to Goal (WHOLE) (25 mins)

#### **DESCRIPTION/ORGANIZATION:**

- \*2v1 to 2 Big Goals
- \*Game starts with 2 attackers from 1 team and 1 defender from the other on the field
- \*When ball leaves field or scores the defending team is immediately replaced by 2 attackers running on with a new ball and only the player who kicked the ball into the goal or off the field remains as a defender

#### **COACHING POINTS:**

- \*Drive at defender on dribble to create 2v1 don't allow defender to separate you from teammate and make it a 1v1
- \*Attacking player off the ball creates space for themselves or teammate- fade from defender or overlap
- \*When you get behind defender drive to goal on dribble and cut off their recovery run
- \*How to prepare to shoot prep touch and body shape/footwork
- \*Emphasize goal scoring mentality and rapid transition



## West Ham Finishing (WHOLE) (25 mins)

#### **DESCRIPTION/ORGANIZATION:**

- \*4 teams of 3 players
- \*3v3 + 4 Target/Bumper Players on Endlines to Full Size Goals with Goalkeepers
- \*24 L x 30 W Field

## **COACHING POINTS:**

- \*Attacking mentality thinking shot as your first option whenever you get the ball
- \*First touch and footwork/body preparation to execute shot
- \*Receiving ball faced up or on half-turn to be able to shoot
- \*Creating/finding space away from defenders to receive the ball to
- \*How to use extra bumper/target players to create space for you or a teammate to shoot
- \*Using proper finishing technique based on distance from goal

