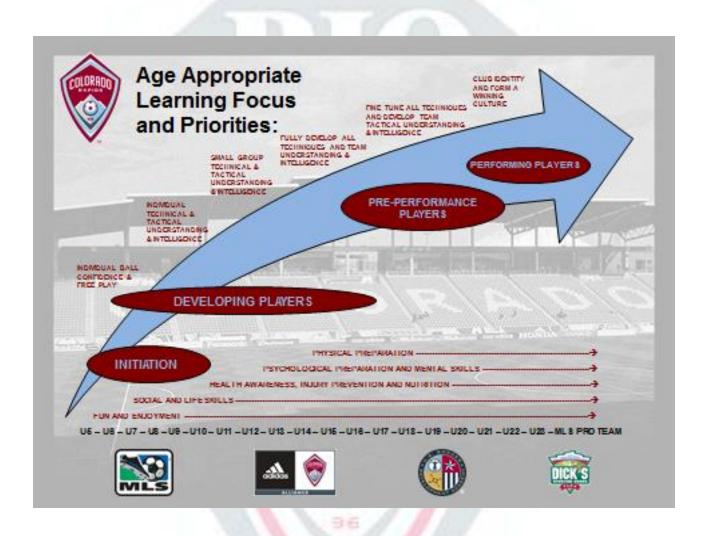


Rio Rapids Soccer Club U9-U12 Curriculum

Age Group Focus and Training Priorities



Training and Game Cycle



Rio Rapids SC - Style of Play Elements

ATTACKING

GAME INTELLIGENCE

DEFENDING

Vertical thinking, always looking to penetrate.

Principle based vs Position based.

Recover the ball high on the field when possible.

- Fast Paced
 Possession
 with purpose
 and with
 progress
- Technically Quick Players
- Mobility

- Speed of Thought
- Synchronized Technique and Movement
- Sharp in Transition
- Role Understanding
- Rotation in flow of game

- Concentration
- Organized
- Brave
- Mentally tough

Guiding Principles for Curriculum Implementation

- Developing the Rio Rapids SC Style of Play Elements should be the over-arching goal and objective of curriculum implementation.
- Use the single page curriculum handout to map out your plans for the fall or spring season and review them with your age group director before the start of each season
- Cover each topic at some point over the course of the year. Cover each topic in blocks of 3-4 training sessions to maximize learning and retention. Repeat those curriculum topics that are most pertinent based on the age and level of the team
- Recommend 2 or 3 training sessions (all types) per game/scrimmage (2/3:1 ratio) over the course of a season



Training Session Composition

- Recommended session length: 60 75 minutes maximum for U9/U10 players, 75-90 minutes maximum for U11/U12 players
- Each session should focus on one of the 12 technical topics, the 5 W's related to the topic and direct tie-ins/relation to the associated Game Situations (Phase and Principle).
- Utilize the whole-part-whole methodology when designing the session.
- Each session should aim to teach players the technical, tactical, physical and mental tools required to enhance their performances in game like and functional environments.
- Delivered in an educational, enthusiastic and challenging atmosphere.
- Session Time Guidelines:
 - i. Physical movement/activation activities: approx.10% of session
 - ii. Focus on Technical Topic, the 5W's and related Game Situations: approx. 60% of session
 - iii. Small-sided games: approx. 30% of session

Ball Mastery – Topics 1-4

1)	1v1 to Maintain Possession
Who	Player on/in possession of the ball
What	Player keeping possession of ball
Where	Anywhere
When	Player on the ball is defended
Why	To solve defensive pressure and maintain possession of the ball
Cover Week Beginning	

2)	Turning/Changing Direction with the Ball
Who	Player on/in possession of the ball
What	Player turning/changing direction with the ball on the dribble
Where	Anywhere
When	Player on the ball is defended
Why	To solve defensive pressure/create space and maintain possession of the ball
Cover Week Beginning	

3)	Running with the Ball	
Who	Player on/in possession of the ball	
What	Taking space with the ball at speed	
Where	Anywhere	
When	Large open spaces in front of the ball	
Why	To attack space and advance the ball	
Cover V	Cover Week Beginning	

4)	1v1 to Beat an Opponent
Who	Player on/in possession of the ball
What	Dribbling to get past a defender
Where	Attacking and midfield thirds
When	Facing an isolated defender
Why	To penetrate and create goal scoring opportunities
Cover \	Week Beginning

Passing and Receiving – Topics 5-8

5)	Short Passing and Receiving
Who	Player on/in possession of the ball
What	First touch and passing
Where	Anywhere
When	Team is in possession
Why	To advance, penetrate or create a scoring chance
Cover Week Beginning	

6)	Receiving to Face Forward
Who	Player receiving a pass
What	Facing forward when receiving the ball
Where	Anywhere
When	Whenever possible
Why	To be an attacking threat
Cover \	Veek Beginning

Team	
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7)	Long Passing and Receiving	
Who	Player passing and receiving the ball	
What	Ball striking, receiving the ball out of the air	
Where	Anywhere	
When	Team is in possession	
Why	To advance or penetrate over longer distances	
Cover V	Cover Week Beginning	

8)	Combination Play / 2v1's
Who	Players on and near the ball
What	Players working together to get past a defender
Where	Anywhere
When	Team is in possession with numbers up around the ball
Why	To advance, penetrate or create a scoring chance
Cover Week Beginning	

Finishing / Shooting – Topics 9-10

9)	Close Range Finishing
Who	Team in possession
What	Creating and finishing scoring chances near goal – including crossing and finishing
Where	Near the goal
When	Whenever possible
Why	To score goals
Cover Week Beginning	

10)	Long Range Finishing
Who	Team in possession
What	Creating and finishing scoring chances farther from goal
Where	Within scoring range but further from goal
When	Whenever possible
Why	To score goals
Cover Week Beginning	

Defending – Topics 11-12

11)	1v1 Defending
Who	Defending player nearest the ball
What	Preventing the player with ball from advancing / attempt to win the ball
Where	Anywhere
When	Opponent has possession
Why	Preventing the player with ball from advancing / attempt to win the ball
Cover V	Neek Beginning

12)	Defending in Pairs / Small Group Defending	
Who	Defending players near the ball	
What	Preventing the opponent from advancing / attempt to win the ball	
Where	Anywhere	
When	Opponent has possession	
Why	Preventing the opponent from advancing / attempt to win the ball	
Cover Week Beginning		

Team	Age Group	Coach	Date
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Topic 1: Ball Mastery - 1v1 to Maintain Possession

Who	Player on/in possession of the ball
What	Player keeping possession of ball
Where	Anywhere
When	Player on the ball is defended
Why	To solve defensive pressure and maintain possession of the ball

Key Elements to Teach

- Manipulating and controlling the ball with all surfaces of the foot change in foot positions based on surface used
- Manipulating and controlling the ball with both feet
- Good first touch out of feet and be very positive
- Head up between touches to be aware of defensive pressure and space to move into
- Keeping ball the proper distance from body smaller touches as you near defender
- Varying types of ball manipulations: foundations, side-forward-backward rolls, insideoutside, etc.
- Body between ball and defender
- Low center of gravity with good balance and ability to change direction

Specifics for shielding the ball (last resort – face up defender with ball whenever possible):

- Body sideways on to create greatest separation between defender and ball
- Play ball with foot opposite from defender
- Sink at the knees, low center of gravity, good balance, engage defender and use forearm to protect space

Game Situations

U9-U12 Topic 1 (Ball Mastery):	1v1 to Maintain Possession			
Principle	U9	U10	U11	U12
Phase:	Possession to Advance			
Getting Unmarked/Open – Create Separation from Defenders	s Introduce Focus Focus Focu		Focus	
Creation and Use of Space – Movement of Players to Create				
Space and Time for Themselves or to Create Passing	Introduce	Introduce	Focus	Focus
Lanes/Space for a Teammate				

Topic 2: Ball Mastery – Turning/Changing Direction with the Ball

Who	Player on/in possession of the ball
What	Player turning/changing direction with the ball on the dribble
Where	Anywhere
When	Player on the ball is defended
Why	To solve defensive pressure/attack space and maintain possession of the ball

Key Elements to Teach

- Turns to teach (with both feet): 180 degree turns-inside hook, outside hook, drag/pull back, squash & turn/step-on, step-over turn, Cruyff turn; 90 degree turns-V's, L's
- Low center of gravity knees bent with arms out for balance and to protect space
- Hips/body turn with the ball not separate movements
- Head up between touches to be aware of defensive pressure and space to move into
- Keeping body between ball and defender on turn
- Small controlled touches in and explode out
- Explosive change of speed/direction on turn explode away from opponent
- Using body to sell fake
- Using all surfaces of foot

Game Situations

U9-U12 Topic 2 (Ball Mastery):	Turning/Changing Direction with the Ball			
Principle Principle	U9	U10	U11	U12
Phase:	F	ossession t	o Advance	
Getting Unmarked/Open – Create Separation from Defenders	Introduce	Focus	Focus	Focus
Creation and Use of Space – Movement of Players to Create		7.		
Space and Time for Themselves or to Create Passing	Introduce	Focus	Focus	Focus
Lanes/Space for a Teammate				
Phase:	Open	Up Oppone	ent to Peneti	rate
Switching the Point of Attack	100		Introduce	Focus
Phase:	e: Create Scoring Chances			
Put Yourself in a Position to Score – Adjust Body Shape and	Introduce	Focus	Focus	Focus
Touch to Shoot	introduce	FUCUS	FUCUS	FUCUS
Change Speed/Direction with the Ball to Beat Opponent	Introduce	Focus	Focus	Focus

Topic 3: Ball Mastery - Running with the Ball

Who	Player on/in possession of the ball
What	Taking space with the ball at speed
Where	Anywhere
When	Large open spaces in front of the ball
Why	To attack space and advance the ball

Key Elements to Teach

- Awareness of defensive pressure and space to run into when to run with the ball and when to dribble
- Head up between touches to continue to evaluate defensive pressure and playing options
- Positive and explosive 1st touch that gets ball out away from feet and attacks open space
- Toe down using natural running motion to run with the ball use of instep/pinky toe
- Extend stride with large touches
- Big touches to small touches as you approach defender or opportunity to shoot/pass (slow and control)
- Using both feet

Game Situations

U9-U12 Topic 3 (Ball Mastery):	Running with the Ball			
Principle	U9	U10	U11	U12
Phase	:	Possession t	o Advance	
Creation and Use of Space – Movement of Players to Create	V // //			
Space and Time for Themselves or to Create Passing	Introduce	Focus	Focus	Focus
Lanes/Space for a Teammate	/ // //			
Play in the Gaps and Between Lines			Introduce	Focus
Phase	: Oper	Open Up Opponent to Penetrate		
Penetrate the Opponent's Back Line	AV /450	Introduce	Focus	Focus
Phase	Create Scoring Chances			
Put Yourself in a Position to Score – Adjust Body Shape and Touch to Shoot	Introduce	Focus	Focus	Focus
Create Space for Yourself Away from Defenders	Introduce	Focus	Focus	Focus

Topic 4: Ball Mastery - 1v1 to Beat an Opponent

Who	Player on/in possession of the ball
What	Dribbling to get past a defender
Where	Attacking and midfield thirds
When	Facing an isolated defender
Why	To penetrate and create goal scoring opportunities

Key Elements to Teach

- Moves to teach (with both feet): outside-inside, scissors, double scissors, shoulder drop/side step, slow and go/hesitation dribble, Mathews/little-big, step-over, roll-over & go
- Head up between touches to be aware of defensive pressure and spaces to attack
- Face up towards goal and defender
- Recognizing when to take a defender on 1v1 isolated defender without nearby cover
- Attack front foot of defender with pace, small touches and body balance
- How to unbalance/wrong foot defender explosive change of speed, explosive change of direction, body or ball feints/deception
- Protect ball, explode past and cut off recovery run of defender as you beat them
- Aggressive mentality to take players on 1v1

Game Situations

U9-U12 Topic 4 (Ball Mastery):		1v1 to Beat an Opponent			
Princi <mark>p</mark> le Principle	7//	U9	U10	U11	U12
	Phase:	Possession to Advance			
Creation and Use of Space – Movement of Players to C	reate	7 // //			
Space and Time for Themselves or to Create Passing		Introduce	Focus	Focus	Focus
Lanes/Space for a Teammate		// //			
	Phase:	Open Up Opponent to Penetrate			ate
Isolate Defenders and Take Them on 1v1	0 1	Introduce	Introduce	Focus	Focus
Penetrate the Opponent's Back Line		100	Introduce	Focus	Focus
	Phase:	Create Scoring Chances			
Change Speed/Direction with the Ball to Beat Opponer	nt	Introduce	Focus	Focus	Focus

Topic 5: Passing and Receiving - Short Passing and Receiving

Who	Player on/in possession of the ball
What	First touch and passing
Where	Anywhere
When	Team is in possession
Why	To advance, penetrate or create a scoring chance

Key Elements to Teach

Passing:

- Choosing target for pass players feet or space
- Choosing and using most appropriate/effective foot and surface (inside, outside, laces, sole, heel)
- Fundamentals: positive step to side of ball, bend non-kicking leg into the pass, body balanced centrally, ankle locked, firm contact with middle of ball, follow through to target, pass becomes first step in next movement
- Weight/pace of pass when and how to deliver crisp and soft passes (punch/roll/spin)
- Passes played smoothly on the ground exceptions when ball might be lifted
- Delivering passes to appropriate foot of teammate to face up when they have space or away from defender when marked tightly
- Using disguise looking elsewhere, body and ball feints
- Loaning the ball passing and getting it right back

Receiving:

- Move body into flight/path of ball
- Moving towards ball or holding ground depending on pace of pass and pressure
- Choosing and using most appropriate/effective foot (to face up or to protect the ball from pressure) and surface (inside, outside, laces, sole)
- Bend/sink at the knees and hips to maintain balance and cushion first touch through solid contact with the middle of the ball
- Quick flowing movement into the ball, first touch is the first step of pass
- Moving at an angle with an open body shape getting half turned
- Peeking/checking shoulder before/during/after pass to find pressure and identify options
- Across body and faced up whenever possible
- Away from pressure and to set up next option
- Using disguise body and ball feints

General:

• Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

U9-U12 Topic 5 (Passing and Receiving):	Short Pass	ing and Rece	eiving	
Principle	U9	U10	U11	U12
Phase:		Possession t	o Advance	
Getting Unmarked/Open – Create Separation from Defenders	Introduce	Focus	Focus	Focus
Creation and Use of Space – Movement of Players to Create				
Space and Time for Themselves or to Create Passing	Introduce	Introduce	Focus	Focus
Lanes/Space for a Teammate				
Play in the Gaps and Between Lines			Introduce	Focus
Phase:	Open Up Opponent to Penetrate		ate	
Penetrate the Opponent's Back Line	1000	Introduce	Focus	Focus
Switching the Point of Attack			Introduce	Focus
Phase:	: Create Scoring Chances			
Create Space for Yourself Away from Defenders	Introduce	Focus	Focus	Focus



Topic 6: Passing and Receiving – Receiving to Face Forward

Who	Player receiving a pass
What	Facing forward when receiving the ball
Where	Anywhere
When	Whenever possible
Why	To be an attacking threat

Key Elements to Teach

- Moving to create an angle with an open body shape getting half turned
- Across body and faced up whenever possible
- Moving towards ball or holding ground depending on pace of pass and pressure
- Choosing and using most appropriate/effective foot (to face up or to protect the ball from pressure) and surface (inside, outside, laces, sole)
- Bend/sink at the knees and hips to maintain balance and cushion first touch through solid contact with the middle of the ball
- Quick flowing movement into the ball, first touch is the first step of pass
- Peeking/checking shoulder before/during/after pass to find pressure and identify options
- Efficiency/speed of handling to limit time required between first touch and pass
- Away from pressure and to set up next option
- Turns to spin off/advance past tight defender
- Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

U9-U12 Topic 6 (Passing and Receiving):	Receiving t	o Face Forw	vard	
Principle	U9	U10	U11	U12
Phase:		Possession t	o Advance	
Getting Unmarked/Open – Create Separation from Defenders	Introduce	Focus	Focus	Focus
Play in the Gaps and Between Lines	100		Introduce	Focus
Phase:	Open Up Opponent to Penetrate			ate
Penetrate the Opponent's Back Line		Introduce	Focus	Focus
Isolate Defenders and Take Them on 1v1	Introduce	Focus	Focus	Focus
Phase:	(Create Scorin	ng Chances	
Put Yourself in a Position to Score – Adjust Body Shape and	Introduce	Focus	Focus	Focus
Touch to Shoot	introduce	rucus	rocus	FUCUS
Create Space for Yourself Away from Defenders	Introduce	Focus	Focus	Focus



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Topic 7: Passing and Receiving – Long Passing and Receiving

Who	Player passing and receiving the ball
What	Ball striking and receiving the ball out of the air
Where	Anywhere
When	Team is in possession
Why	To advance or penetrate over longer distances

Key Elements to Teach

Passing:

- Choosing target for pass players feet or space
- Choosing and using most appropriate/effective foot and surface (inside, outside, laces)
- Ability to drive the ball in the air or on the ground, chip the ball and spin the ball to bend/texture passes
- Fundamentals: approach angle (more angle to loft, less angle to drive/spin), non-kicking foot slightly behind and to the side of the back of the ball (further away to loft, closer to drive/spin), knees bent, contact surface on foot (laces for driven, laces/inside for lofted, inside/outside laces for spin), ball contact location (middle of ball to keep ball on ground/low, bottom half of ball to lift, side of ball to spin), accelerate through contact with ball to generate power/increase passing range (use of upper body/arms for balance, proper backswing), follow-through (direction and length dependent on type of pass towards target or to generate spin)
- Pace/spin of pass when and how to deliver driven, lofted, bent and textured passes (drive/chip/bent)

Receiving ball out of the air:

- Move body into flight/path of ball
- Moving towards ball or holding ground depending on pace of pass and pressure
- Choosing and using most appropriate/effective body part (foot, thigh, chest, head) and surface (to face up or to protect the ball from pressure)
- Bend/sink at the knees and hips to maintain balance and cushion first touch through solid contact with the middle of the ball
- Quick flowing movement into the ball, first touch is the first step of pass
- Peeking/checking shoulder before/during/after pass to find pressure and identify options
- Across body and faced up whenever possible
- Away from pressure and to set up next option

General:

• Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

U9-U12 Topic 7 (Passing and Receiving):		Long Passi	ng and Rece	iving	
Principle	9	U9	U10	U11	U12
Phase:		ı	Possession t	o Advance	
Creation and Use of Space – Movement of Players to Cre	eate	7			
Space and Time for Themselves or to Create Passing		Introduce	Introduce	Focus	Focus
Lanes/Space for a Teammate		~ /			
Play in the Gaps and Between Lines				Introduce	Focus
Phase:		Open	Up Oppone	nt to Penetr	ate
Switching the Point of Attack	W.			Introduce	Focus
Penetrate the Opponent's Back Line	Χo	1000	Introduce	Focus	Focus



Topic 8: Passing and Receiving - Combination Play / 2v1's

Who	Players on and near the ball
What	Players working together to get past a defender
Where	Anywhere
When	Team is in possession with numbers up around the ball
Why	To advance, penetrate or create a scoring chance

Key Elements to Teach

- Combinations to teach: fading off defender, diagonal run, takeover, wall pass/give-and-go/1-2, overlap, double pass
- Fading off defender (starting position near defender): back-pedal away from and to side of defender to make them choose between marking you and defending ball
- Diagonal run (starting position wide and away from defender): make angled run to get ball behind the defender
- Takeover (dribbler marked tightly and under pressure): dribbler on the move with head down and shielding the ball with foot away from defender, player off ball moves by teammate on side away from defender, player with ball leaves ball for teammate who takes ball and immediately attacks up field if possible
- Wall pass (starting position in front of ball and teammate under pressure): dribbler attacks
 defender at speed to engage them, player off ball moves to the side and slightly away from
 defender, dribbler pass the ball to teammate using outside of foot, pass becomes first stride
 and player explodes around and behind defender, wall player plays 1-touch pass back to
 teammate using the foot closest to goal
- Overlap (starting position level with or behind ball): attacker dribbles into space at an angle, teammate bends run around and away from dribbler, dribbler allows teammate to get upfield of them and then passes them the ball leading them into space
- Double pass (marked player out wide): marked players shows back for ball, dribbler passes
 to foot away from the defender, player receiving pass plays pass directly back to teammate
 using foot away from defender and spins off and wide of defender to make run up field,
 teammate delivers ball to teammate into space behind defender
- Recognizing where and when players can create 2v1
- Dribble drive at opponent to engage defender and create 2v1
- Attack defender at an angle that doesn't allow them to isolate you 1v1
- Positive movement and timing of player off ball to enable/facilitate combination
- Fast-paced, attack minded and accurate
- Teach players how to give and read information related to their body shape, eye contact
 and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

When teaching this curriculum topic in a training session, introduce it in connection to one of the Phase/Principle combinations listed in the table below. You should facilitate player understanding of this context for and application of the curriculum topic. Those

Phase/Principle combinations shown as Focus should be addressed multiple times and those shown as Introduce should be touched on at least once over the course of your season.

U9-U12 Topic 8 (Passing and Receiving):	Combination Play / 2v1's			
Principle Princi	U9	U10	U11	U12
Phase:		Possession t	o Advance	
Creation and Use of Space – Movement of Players to Create Space and Time for Themselves or to Create Passing Lanes/Space for a Teammate	Introduce	Introduce	Focus	Focus
Getting Unmarked/Open – Create Separation from Defenders	Introduce	Introduce	Focus	Focus
Outnumber the Opponent Around the Ball			Introduce	Focus
Combine with Teammates			Introduce	Focus
Phase:	Open Up Opponent to Penetrate			ate
Outnumber the Opponent Around the Ball and Combine with Teammates	N/S		Introduce	Focus
Penetrate the Opponent's Back Line	7		Introduce	Focus
Phase:	(Create Scorin	ng Chances	
Create Space for Yourself Away from Defenders	1.57	Introduce	Focus	Focus
Change Speed/Direction with or Without the Ball to Beat Opponent		Introduce	Focus	Focus



Topic 9: Finishing / Shooting - Close Range Finishing

Who	Team in possession
What	Creating and finishing scoring chances near goal – including crossing and finishing
Where	Near the goal
When	Whenever possible
Why	To score goals

Key Elements to Teach

- Goal scoring mentality positive and aggressive
- Preparation of body (footwork, balance, efficiency of movement) and ball to shoot (location and quality of first touch)
- Selection of appropriate foot, surface and technique to shoot (inside, outside, laces, toe, heel, thigh, chest, head, half and full volleys)
- When to shoot first time and when to take a prep touch
- Power versus placement
- Shooting/heading the ball down
- Movement off ball to create space to receive pass for shot attacking the ball going towards goal
- Movement with ball to beat/create space from defender to shoot
- Shot location based on goalkeeper position and movement
- Awareness and readiness to score off rebounds
- Finishing 1v1 vs the goalkeeper big touches to small touches as you near shooting distance, head up to observe goalkeeper position and movement, slot between goalkeeper and post when they are moving to close you, recognizing when and how to chip or clip the goalkeeper if they come off their line or got to the ground early, placement over power

Heading (11 and 12 year olds only – no heading for 10 and younger):

- Introduce heading in a non-intimidating/non-contact way
- Limited to the lesser of 30 minutes or 15-20 headers per week with regular soccer balls
- More repetitions/time may be spent if using foam/beach/other soft balls
 Fundamentals-
- Light on feet and ready to move into flight of ball to attack it
- Eyes on ball and mouth closed
- Plant with both feet shoulder width apart, sink at knees/hips and extend arms
- Explode upward using legs, core and by thrusting elbows back to meet the ball
- Time leap to get height of head above or level with ball as far above the ground as possible
- Neck muscles flexed to stabilize head on contact
- Attack the ball with contact on hairline
- Head top half of ball for attacking header, bottom half of ball for defensive header

Crossing and Finishing (U11 and U12):

Crosser-

- Head up to observe position of GK, tracking defenders and attackers
- Use visual information to choose correct type of cross/pass early, pull-back, whipped in, lofted (see long passing technique for fundamentals)
- Choose appropriate technique/surface to complete cross/pass with pace and quality (see long passing for technical fundamentals)
- Aim to put the ball in the danger areas around second six-yard box near, far or slot *Finisher-*
- Observe and read the body language of the crosser
- Body position and movement of attacker into danger areas around the second six-yard box

 near, far and slot
- Timing and pace of runs
- Angles of runs towards to ball to meet early and across defenders
- Staggered runs into penalty area if more than one attacker
- Mostly one touch finishing
- Good footwork to adjust to pace and bounce of the ball
- Choose appropriate surface to complete finish with accuracy.

General:

• Teach players how to give and read information related to their body shape, eye contact and body movement so that they can coordinate their play to the correct space or foot.

Game Situations

U9-U12 Topic 9 (Finishing/Shooting):	Close Range Finishing			
Principle	U9	U10	U11	U12
Phase:	(Create Scorin	ng Chances	
Put Yourself in a Position to Score – Adjust Body Shape and Touch to Shoot	Introduce	Focus	Focus	Focus
Create Space for Yourself Away from Defenders		Introduce	Focus	Focus
Change Speed/Direction with or Without the Ball to Beat Opponent		Introduce	Focus	Focus

Topic 10: Finishing / Shooting – Long Range Finishing

Who	Team in possession
What	Creating and finishing scoring chances farther from goal
Where	Within scoring range but further from goal
When	Whenever possible
Why	To score goals

Key Elements to Teach

- Goal scoring mentality positive and aggressive
- Preparation of body (footwork, balance, efficiency of movement) and ball to shoot (location and quality of first touch)
- Selection of appropriate foot, surface (laces, outside, inside) and technique to shoot when and how to drive, loft or bend the shot
- When to shoot first time and when to take a prep touch
- Power versus placement
- Movement off ball to create space to receive pass for shot attacking the ball going towards goal
- Movement with ball to beat/create space from defender to shoot
- Shot location based on goalkeeper position and movement

Game Situations

U9-U12 Topic 10 (Finishing/Shooting):	Long Range Finishing			
Princip <mark>le</mark>	U9	U10	U11	U12
Phase:	(Create Scorin	ng Chances	
Put Yourself in a Position to Score – Adjust Body Shape and Touch to Shoot	Introduce	Focus	Focus	Focus
Create Space for Yourself Away from Defenders		Introduce	Focus	Focus
Change Speed/Direction with or Without the Ball to Beat Opponent		Introduce	Focus	Focus

Topic 11: Defending – 1v1 Defending

Who	Defending player nearest the ball
What	Preventing the player with ball from advancing / attempt to win the ball
Where	Anywhere
When	Opponent has possession
Why	Preventing the player with ball from advancing / attempt to win the ball

Key Elements to Teach

- Emphasis on winning the ball back
- Separate the attacker from the ball (body across line of defender, use of body/arms)
- Defending body shape and footwork: staggered stance, knees bent with low center of gravity, small quick steps, tall to short, quick step back as you arrive at attacker to balance your body, don't reach out or lean onto front foot
- Speed of approach: slow as you get close to the attacker, big steps to small steps, last step forward is your first step back, slow down as attacker takes a touch
- Angle of approach: to deny shot/penetration, to force play to sideline/help, to make play predictable, to force attacker on to weak foot
- Defending checklist: 1) deny the ball, 2) deny the turn, 3) deny the shot/penetration
- When to be patient and when to win the ball
- Defending players in different situations: facing you, dribbling sideways (touch tight and don't allow to face up), back to you (touch tight and deny turn), after pass (deny return pass, drop off and cover)
- When and how to mark a player and to mark space
- When and how to and timing of tackle (poke front foot, block back foot/best for passes, slide-for desperate moments)
- Recovering when beaten
- Clearing the ball (volleys, half volleys, defensive heading)

Game Situations

U9-U12 Topic 11 (Defending):	1v1 Defen	ding		
Principle	U9	U10	U11	U12
Phase	Prevent	Opponent fr	om Advanci	ng and
Filase	•	Win the	e Ball	
Apply Pressure on the Ball Carrier – Attempt to Win the Ball	Introduce	Focus	Focus	Focus
Close/Compact the Shape Between the Ball and the Goal	Introduce	Introduce	Focus	Focus
(Direct Channel)	introduce	introduce	Focus	rocus
Mark Opponents and Get Numbers Behind the Ball			Introduce	Focus
Phase	Prevent	Prevent Penetration and Win the Ball		
Prevent Dribble Penetration and Forward Passes	Introduce	Introduce	Focus	Focus
Phase	Deny Sco	oring Chance	es and Win t	he Ball
Player Positioning to Protect the Goal and Win the Ball	9/	Introduce	Focus	Focus
Anticipate the Play, Prevent/Block Shots and Time Your			Introduce	Focus
Tackle	- Y-		introduce	rocus
Starting the Counter Attack When the Ball is Won			Introduce	Focus



Topic 12: Defending – Defending in Pairs / Small Group Defending

Who	Defending players near the ball
What	Preventing the opponent from advancing / attempt to win the ball
Where	Anywhere
When	Opponent has possession
Why	Preventing the opponent from advancing / attempt to win the ball

Key Elements to Teach

- Emphasis on winning the ball back whenever possible
- When to be patient and when to win the ball
- Cover for pressuring defender angle and distance considerations
- Rapid transition between pressure and cover and vice-versa don't get split
- Specific, actionable and loud communication between defenders
- Deny the direct path to goal get defenders between the ball and the goal
- Keep track of your mark when they pass the ball
- Recognizing and applying double teams to win the ball
- Basic zonal defending principles: when to stay with a mark and when to pass them on, communicating the passing of marks, distances/gaps between defenders and lines
- Working together to make play predictable by forcing play to help/sideline
- Defensive compactness around ball and between ball and goal
- Defensive balance and spacing

Game Situations

U9-U12 Topic 12 (Defending):	Defending in Pairs/Small Group Defending			
Principle	U9	U10	U11	U12
Phase:	Prevent Opponent from Advancing and Win			
Thuse.	the Ball			
Close/Compact the Shape Between the Ball and the Goal (Direct Channel)		Introduce	Focus	Focus
Mark Opponents and Get Numbers Behind the Ball			Introduce	Focus
Protecting Space Behind the Back Line When There is No Pressure on the Ball			Introduce	Focus
Recognizing Cues to Press as a Group and Win the Ball	100	100	Introduce	Focus
Phase:	Prevent Penetration and Win the Ball			
Get a Compact Team Shape Between the Ball and the Goal (Direct Channel)		Introduce	Focus	Focus
Prevent Dribble Penetration and Forward Passes	Introduce	Introduce	Focus	Focus
Defensive Numerical Superiority: Providing Pressure, Cover and Balance as a Group	56		Introduce	Focus
Phase:	Deny Scoring Chances and Win the Ball			
Player Positioning to Protect the Goal and Win the Ball		Introduce	Focus	Focus
Anticipate the Play, Prevent/Block Shots and Time Your Tackle			Introduce	Focus
Starting the Counter Attack When the Ball is Won				Introduce

