



U17-U19 Group Tactics (2) - J. Sells

Category: Technical: Attacking and Defending Skills

Difficulty: Difficult

Am-Club: New Mexico Rapids Soccer Club
Technical / Coaching Directors, Albuquerque, United States
of America

Technical Triangle: Opponent in Front (15 mins)

DESCRIPTION/ORGANIZATION: Gate Blocker

A. Player 1 dribbles toward the center stick and executes a turn (below)

- The inside cut
- The outside cut
- Cut behind the standing leg (Cruyff)
- The step-over turn (Step 4)

B. Player 1 dribbles back again around near red cone

C. Player 1 passes to player diagonally across from them at top stick.

D. Top stick player receives ball and speed dribbles back to starting line.

*Players follow their pass and dribble to the next line.



Variation: Double pass can be implemented at the top of the activity.

8v8 + N Counter Goal Soccer (25 mins)

DESCRIPTION/ORGANIZATION

8 attackers (3-4-1) keep possession against 8 defenders (2-4-2) + N (Green) by a combination of passes or an individual action, eventually scoring by passing into counter goals. After taking possession the defenders may then score by passing into opposition counter goals.

Attention! The attackers may not go off-side. The off-side line is stipulated by the last defender (or first line of end zone - applies only to 9v9 and 11v11 teams) If the ball goes off the field the coach send in a new ball.

Variation: Create vertical touch limit zones in various thirds of the field (blue lines)

COACHING POINTS:

- Disciplined shape - Prevent forward passes.
- Recognize pressing moments. Step as a team (recognize negative play)
- Once win ball, look to score quickly or keep the 1st pass (good in transition moments) and open attacking shape.



GK+4-3-1 vs. 2-4-1-1 Goal & Counter Goals (30 mins)

DESCRIPTION/ORGANIZATION:

8 (2-4-1-1) attackers/mid fielders create chances by team-play. The 7 defenders/mid fielders + keeper (GK-4-3-1) can then score by passing (or dribbling the ball through) one of the small goals. The attackers can then score in the large goal. This drill always starts with build out by GK.

COACHING POINTS:

- 60 x 70-yard grid
- Individual/ small group defending principles
- GK+2-4-1 vs. 2-4-2
- Technical quality and speed
- Spacing /Transitional Understanding in and out of possession.
- Decision making
- *Coach within the flow. Limit coaching stoppages and make competitive.
- Defenders shifting together and rotating where necessary
- Make use of off-side rule for GK-4-3-1
- 2-4-1-1 Coach squeezing the lines on square and negative play. Defensive rotations and structure should be discussed.
- Communication (the last player should take the initiative)



9v9 To Goals + 2 Wingers (30 mins)

DESCRIPTION/ORGANIZATION:

9v9 plus 2 flank target players. Flank target players can only enter the game if they can receive the ball in the attacking half to create numerical advantage to goal.

COACHING POINTS:

- Passing / Receiving quality
- 1st Touch
- Speed of play / decision making / timing and movement
- Attacking shape / movements.
- Flank play and service quality.
- *Coach within the flow. Make competitive. Short 3-5 min. games.
- Side (color) with most goals wins.
- Variation:** Play up a goal down a goal scenario.

