NM Rapids Tournament Rules

Age Group	Max Roster Size (includes guest players)	Max # of Guest Players	Match Duration	Players on Field	Min. # of Games	Entry Fee
U 9/10	**12**	**4**	**2x20 min.**	**7v7**	**3**	**$ 475**
U 11/12	**16**	**4**	**2x25 min.**	**9v9**	**3**	**$ 575**
U 13/14	**22 (18 may dress for each game)**	**5**	**2x30 min.**	**11v11**	**3**	**$ 675**
U15-U-19	**22 (18 may dress for each game)**	**5**	**2x35min.**	**11v11**	**3**	**$ 675**

All matches will be played in accordance with FIFA Laws of the Game as modified by USYSA/NMYSA/DCSL. The Tournament Committee will settle all disputes. **NO PROTESTS WILL BE ENTERTAINED.**

Gold, Silver and Bronze brackets if needed. Birth date of oldest player determine age group

Awards will be given for 1st and 2nd place teams.

- Payments by credit card only
- All Registration Fees charged upon receipt. Refunds will NOT be given after a team is accepted. Any teams not accepted will receive a full refund.
- Any application submitted without appropriate fee is considered incomplete until the fee is paid.
- COMPLETE applications received after the entry deadline will be put on a waiting list.
- TOURNAMENT HOTELS: NM Rapids SC will be partnering HBC as this is a Stay and Play tournament. Teams will forfeit all games if the stay and play policy is not followed.
- WEBSITE: Please stay up-to-date with tournament news and updates at www.nmrapids.org
- If someone would like to officiate in the NM Rapids Open please contact T.J. or Tammi Wilham at refassignor@dukecity.org

GAME INFORMATION

- **Home Team, listed first in the schedule,** home wears the light color, away wears dark. Whichever team isn't in compliance must change. If one team's light is the other teams dark, the home team must change.
- U9-U19 games, both teams (Players and Coaches) will share the same touchline. Team parents and other spectators will occupy the side of the field opposite that of the players.
- NO ONE is allowed to stand behind a goal or an end line during the match.
- Coaches are responsible for their bench, the fans and behavior of players. Tournament Staff will not give warnings. Teams will forfeit games if parents, players, or coaches threaten referees, tournament staff, or others at the complex.

ROSTER VERIFICATION PROCESS - THERE WILL BE NO ONSITE GAME DAY CHECK-INS

For questions reach out to Jason Moran @ Jason.moran@NMrapids.org

*ALL COACHES & MANAGERS MUST HAVE THEIR EMAIL LISTED IN ATHLETE ONE REGISTRATION ROSTER SYSTEM FOR CONFLICT SCHEDULING & TOURNAMENT UPDATES

Documentation Approval Process:

1. Email approved sanctioning Roster with pictures of players NMYSA/USCLUB to Jason Moran @ jason.moran@NMrapids.org - If roster has no pictures, will need pics of all passcards emailed
2. For Guest players write them on the roster- see process below
3. Print a Copy of the roster to turn in to referee for every game
4. Only players on the roster including written in guest players turned into the tournament prior to game starting are approved to play in the tournament

NOTE: Rostered Player Passes are not required but all Guest player passcards MUST be available during check in (can be available electronically)

GUEST PLAYERS

- To add a guest player please handwrite (legibly) the following information for each guest player at the bottom of your official roster before emailing in. These must be turned in before the tournament starts to be eligible
  - Full Name
  - Unique Jersey Numbers
  - Date of Birth
- Once complete, please fwd updated rosters with guest players to Jason Moran @ jason.moran@NMrapids.org
- Passcards for all guest players must be presented at pregame check in

DOCUMENTS NEEDED AT EACH GAME

- Team rosters to turn into referee (Coach will provide 1 copy each game and it will be kept by the Referee)
- Player cards for guest players **physical/virtual**

PRE-GAME REFEREE CHECK IN PROCESS

- Team roster to turn into referee (Coach will provide 1 copy each game and it will be kept by the Referee)
- Referee(s) shall, prior to the start of the game verify the identity of each player and coach with their approved roster turned into the tournament (including guest players written on roster and provided there passcard physical/virtual)
- The Referee must not allow a player into the game who is not on the roster from the team that is playing.

SCORING AND POINT SYSTEM

Bracket standings will be determined by the following point system

(3) Points for a win,

(1) Point for a tie,

(0) Points for a loss,

Forfeits shall be scored as follows:

Teams failing to check in within ten (10) minutes of their scheduled kickoff time will forfeit that match. A forfeit match will be scored as a 4-0 win in calculating match points for tiebreaker determination, with (0) points assessed to the forfeiting team. If a team forfeits a match, it will be disqualified from any semi-final and championship matches.

Semi-final and championship matches decided by Kicks from the Mark if necessary to determine a winner. (No extra time will be added).

SUSPENSION OF PLAY

If play is suspended or cancelled (for inclement weather, field conditions or other situations beyond the tournament's control), after the completion of the first half, that game shall be considered complete and official. If a game is suspended prior to completing the first half, the tournament committee shall decide how to complete the game (a shorter game or a PK shootout). The Tournament Director or Tournament staff may also decide to not complete the game if circumstances beyond control arise. There will be absolutely NO REFUNDS issued for delayed, suspended, or cancelled games.

There will be absolutely NO REFUNDS issued for suspended or cancelled matches.

If at the end of group play, two teams are tied on points, the following criteria will be used to determine a winner.

1. Head-to-head result,
2. Cumulative goal differential between goals scored and goals allowed in all matches played within bracket (Limit maximum of (4) per match),
3. Least total number of goals allowed in all bracket matches,
4. Most number of shutouts in all bracket matches
5. Most goals scored
6. **FIFA penalty kicks.**

This tie-breaking procedure shall be used if necessary to determine 1ST 2ND 3RD 4TH place standings within a bracket.

If the event of a circular tie in pool play (more than two (2) teams are tied) the tie-breaker criteria listed will be used in the order shown above starting at #2 to either advance or eliminate one team and does not revert to a previous tie breaker at any point.

GAME INFORMATION

Matches will consist of two halves of the following length, with a five (5)-minute halftime U9/10 –

Two (20) minute halves,

U11/12 – Two (25) minute halves,

U13/14 – Two (30) minute halves (for the August tournament this will include U15), U15-

U19 – Two (35) minute halves (for spring tournament only),

U9/10s will play 7v7, with a goalkeeper (minimum 5 players required to play the match), maximum roster size allowed for U9/10 is twelve (12).

U11/12s will play 9v9, with a goalkeeper (minimum 6 players required to play the match), maximum roster size allowed for U11/12 is sixteen (16).

U13-U19 will play 11v11, with a goalkeeper (minimum 7 players required to play the match), maximum roster size allowed twenty-two (22). Teams with more than (18) players on their roster, can suit up ONLY eighteen (18) players for any given match, they must indicate them clearly on the roster given to the referee prior to the start of the match.

Completion of at least one half of play shall constitute a completed match for all circumstances with the exception of the following: any team that has a player(s), coach(es) or parent(s) that cause the game to be canceled will forfeit the match.

BRACKETS OF 4 AND 5 WILL BE ROUND ROBIN WINNER ON POINTS

BRACKETS OF 6 (2 GROUPS OF 3) WILL HAVE A FINAL

BRACKETS OF 8 (2 GROUPS OF 4) WILL HAVE A FINAL

DISCIPLINARY RULES AND PROTESTS

A player receiving a red card shall be expelled from that match and is automatically disqualified from participating in their team's next scheduled tournament match. In the event a player is ejected (red carded) from a match for fighting, that player will not be permitted to play in any other matches in the tournament.

Any coach that is red carded shall be expelled from that match, must leave the field of play to the satisfaction of the referee, and is automatically disqualified from coaching their team at any time during their next scheduled tournament match.

Any team that has a player, coach or parents that cause the game to be canceled will forfeit the match.

A parent or a spectator displaying behavior that is unacceptable to the referee can cause their coach to be red carded and expelled. The coach is always responsible for control of their spectators and sidelines. Any player or coach receiving a red card, who then plays in or coaches in their next scheduled match, will cause their team to automatically forfeit that match.

NO PROTESTS WILL BE ENTERTAINED. Decisions by referees MAY NOT be appealed. Eligibility issues and the interpretation of these rules shall be the responsibility of the Tournament Director and those decisions are final and MAY NOT be appealed.

Any player who is involved in a fight for any reason will be ejected from the rest of the tournament. Any player, coach, or spectator who enters the field during a fight will be ejected from the tournament, regardless of the reason for entering the field. In the event more people are involved than the referee can clearly identify, the match will be terminated, and the entire team or teams will be ejected from the tournament. Tribal Police will be notified, and a report will be filed.

WEATHER EXTERNAL CONDITIONS AND CANCELLATIONS

In the event of inclement weather, the NM Rapids Tournament Committee reserves the right to modify all tournament rules, to safely and fairly conclude the event successfully. This may include relocating, rescheduling, match cancellations, change in match durations, and/or change in match format. In the event of inclement weather, the Tournament Committee will determine whether the fields are playable or not.

Coaches and/or team managers must be available to be contacted by the tournament staff. It is the coach's responsibility to make sure supply a local phone number (preferably a cell phone number), and hotel name/number at check-in, in case the tournament staff need to contact a team for any reason.
There will be NO REFUND of any tournament fees in the event of tournament cancellation due to inclement weather.

In case of an emergency while at the tournament fields, please contact a Field Marshal (driving Carts and wearing staff shirts) or the Tournament HQ for assistance.

Jason Moran
Tournament Director
NM Rapids SC
505-331-1373
jason.moran@nmrapids.org

Hafid Valencia
Tournament Director
NM Rapids SC
505-504-2394
hafid_valencia10@hotmail.com